

### **Towards New Interaction Techniques** for Micromobility using V2X and AR

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### **An Overview**

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- 2 Related Work
- Methodology 3
- 4 Results

1

- Discussion 5
- Conclusions & Future Work 6
- Demonstration 7









### **Micromobility Safety: Challenges and Opportunities**

- Over 1.19 million fatalities in road accidents (2023). **More than half** involving VRUs [1].
- Bicyclists in road traffic is **rising**, specially in **Europe** [2].
- **Uncontrolled intersections** in low LoS urban areas are reported as the most dangerous for cyclists [3].

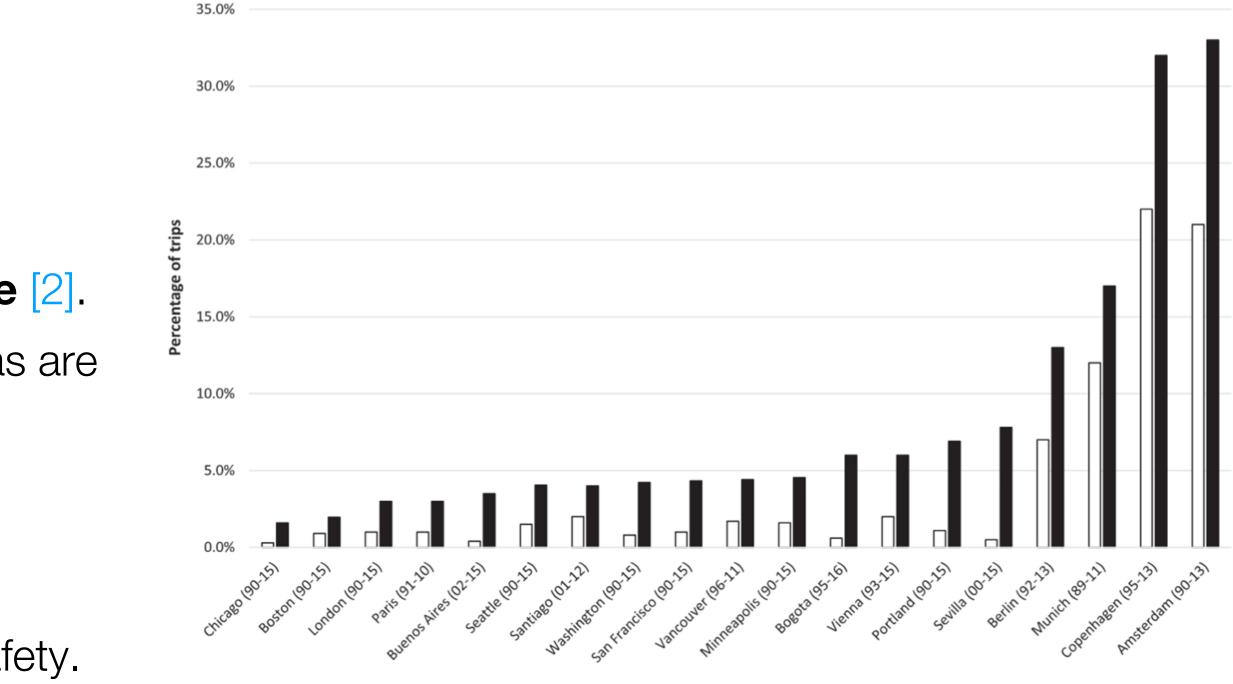
- **MR** is promised as a solution for enhancing road safety.
- **Smart Cities** are implementing **ITS** applications that transform mobility.
- safety of road traffic [4].

[1]: https://www.who.int/publications/i/item/9789240086517

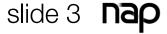
[2]: https://www.tandfonline.com/doi/full/10.1080/01441647.2017.1340234

[3]: https://cordis.europa.eu/project/id/634149/results

[4]: https://5gaa.org/content/uploads/2020/09/A-Visionary-Roadmap-for-Advanced-Driving-Use-Cases-Connectivity-Technologies-and-Radio-Spectrum-Needs.pdf



Anticipated that V2X technology will be **integrated** into everyday devices by **2027**, enhancing connectivity and



### **Research Focus**

In this work we explore an innovative solution to aid cyclists at **uncontrolled intersections** with **low** visibility conditions within urban environments, leveraging AR systems, and ITS devices.

- Can AR **improve** cyclist safety at this dangerous situations?
- How does AR impact the workload and **performance** of cyclist while riding in real road traffic?
- Can ITS and Smart City integration be used to create a dynamic system that augments road user awareness?

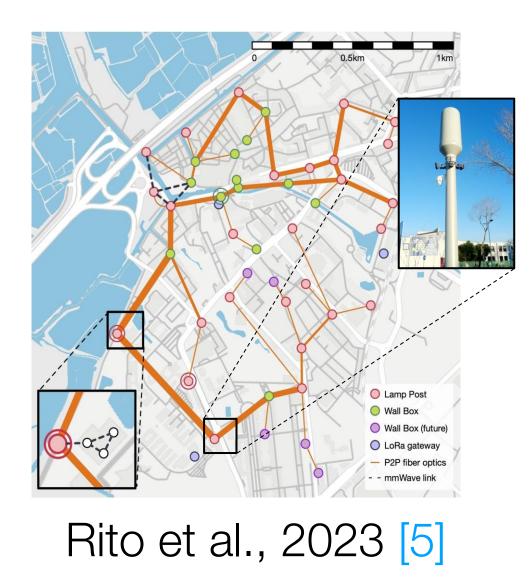
[5]: P. Rito et al., "Aveiro Tech City Living Lab: A Communication, Sensing, and Computing Platform for City Environments," in IEEE Internet of Things Journal, vol. 10, no. 15, pp. 13489-13510, 1 Aug.1, 2023, DOI: 10.1109/JIOT.2023.3262627

#### Cyclist's POV



**No Assistance** 

**AR** Assistance

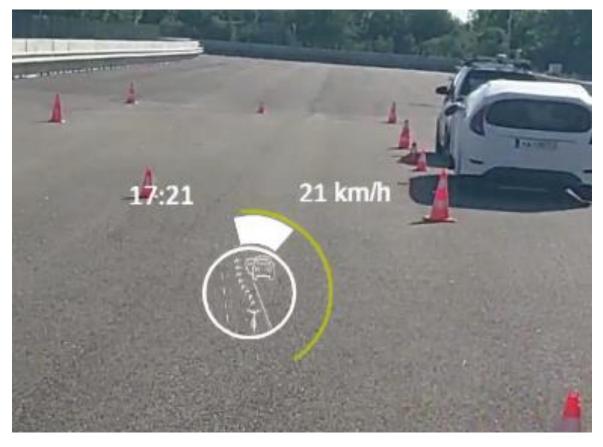




### **Related Work**

Given the scope of this problem, we analyse prior work through the prism of these three areas.

#### Hazard Notifications for Cyclists



#### von Sawitzky et al., 2023 [6]

### V2X applications in living labs

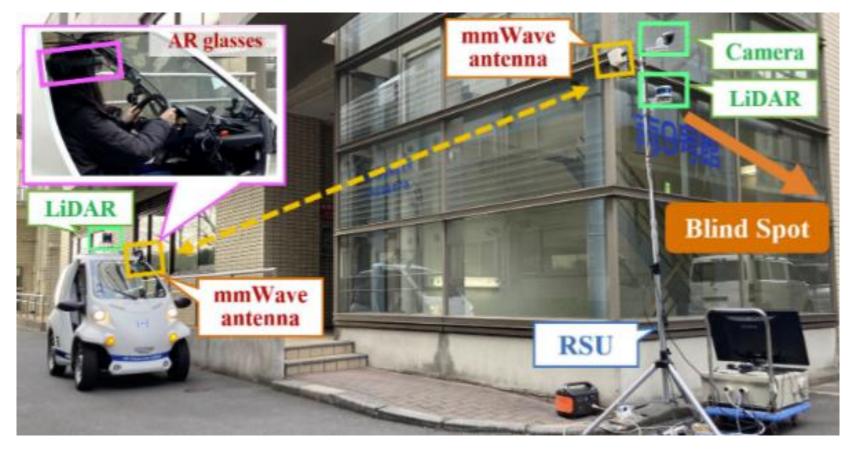


Teixeira et al., 2023 [7]

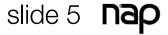
[6]: T. von Sawitzky, et al., "Investigating Hazard Notifications for Cyclists in Mixed Reality: A Comparative Analysis with a Test Track Study", Proceedings of the 15th International Conference on Automotive User Interfaces and Interactive Vehicular Applications (AutomotiveUI '23), DOI: 10.1145/3580585.3606282

[7]: P. Teixeira, et al., "A Sensing, Communication and Computing Approach for Vulnerable Road Users Safety", In IEEE Access, vol. 11, pp. 4914-4930, DOI: 10.1109/ACCESS.2023.3235863 [8]: K. Maruta, et al., "Blind-Spot Visualization via AR Glasses using Millimeter-Wave V2X for Safe Driving", 2021 IEEE 94th Vehicular Technology Conference (VTC2021-Fall), DOI: 10.1109/VTC2021-Fall52928.2021.9625498

#### Blind-spot visualization

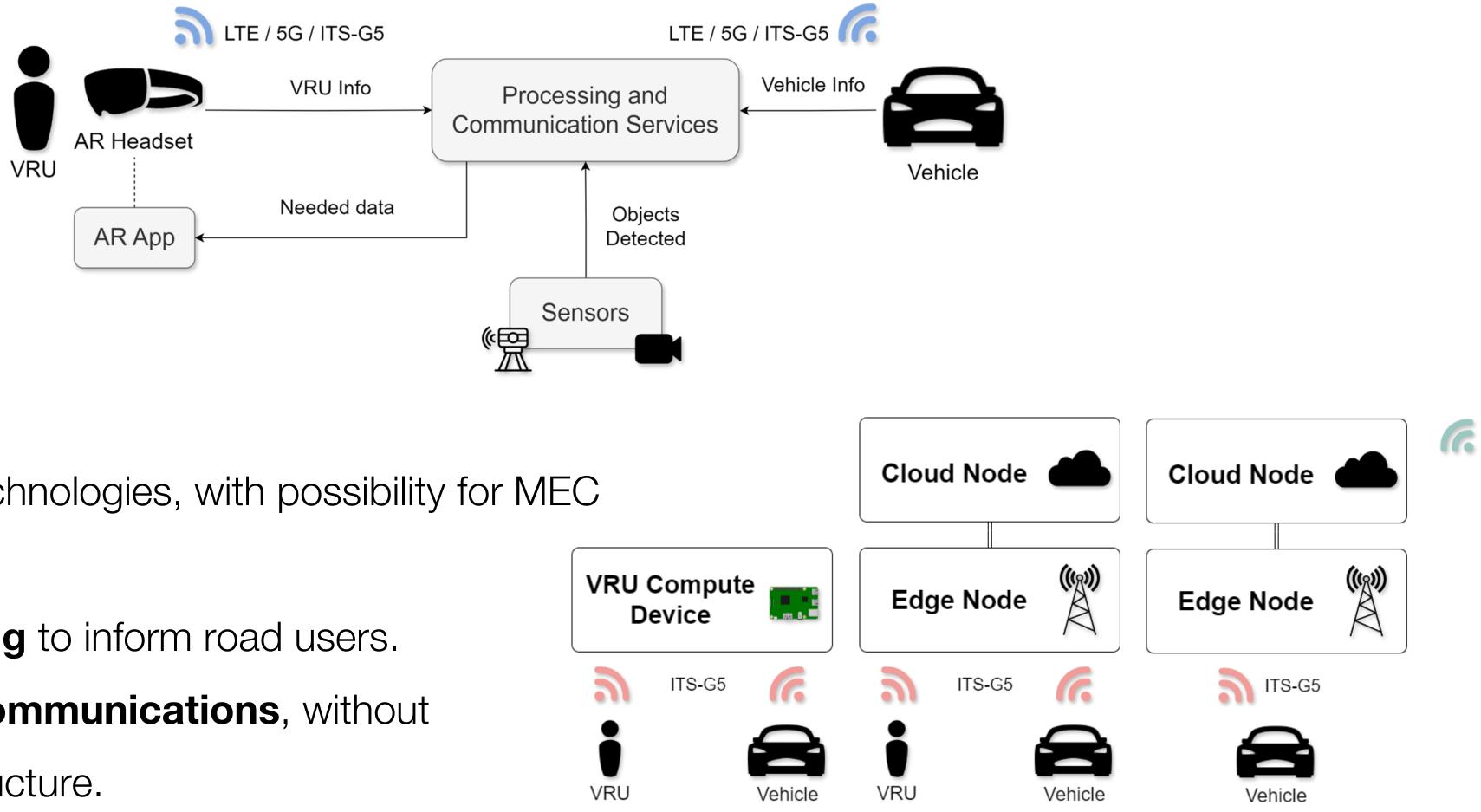


Maruta et al., 2021 [8]



## **Communication Setup**

The development of a safety system that **assists cyclists** requires an architecture that enables seamless interactions among road users.



Using **ITS-G5 and 5G** technologies, with possibility for MEC we can create scenarios:

- Using **cloud computing** to inform road users.
- Using **peer-to-peer communications**, without relying in smart infrastructure.

Background and Motivation · Related Work · Methodology · Results · Discussion · Conclusions & Future Work · Demonstration



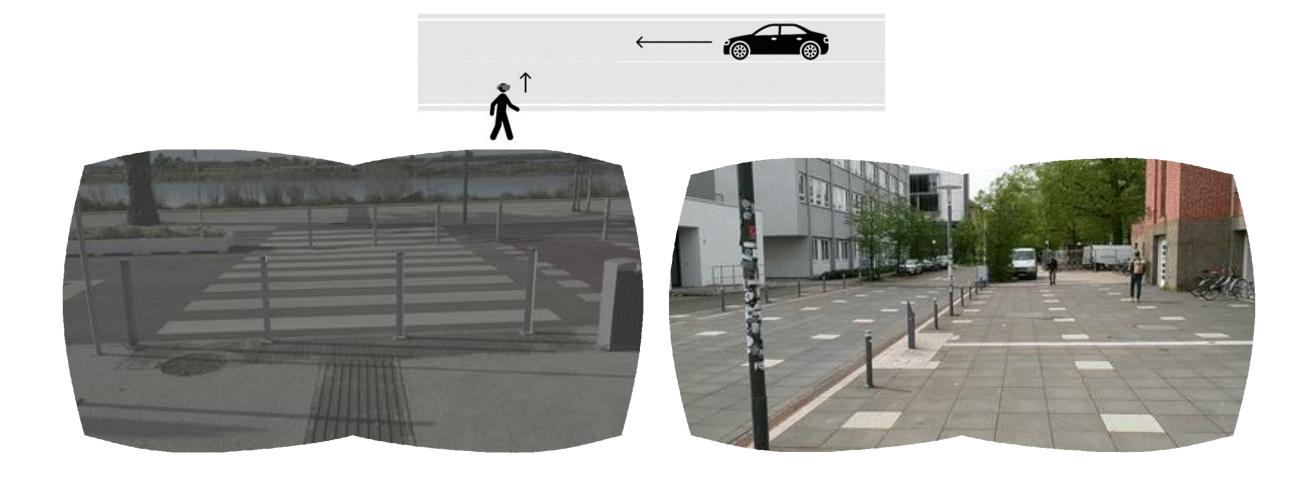


### **AR Assistance**

Three AR applications were developed in Unity to enhance VRU safety.

#### **Collision Warning System:**

- Interacts with CAMs, VAMs and DENMs.
- Notification in the top centre of the user's FOV.
- 3D arrow pointing to direction of the hazard.
- 800 Hz tone for 1 second.



#### **Virtual Traffic Lights:**

- Interacts with VAMs, SPATEMs and MAPEMs.
- Detects the traffic lane of the road user and presents the correct light.
- Bell-like sound for 1 second at light change.



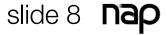
### **AR Assistance**

### X-Ray:

- Interacts with CAMs, VAMs and DENMs.
- Presents a virtual vehicle in the virtual world superimposing the vehicle in the real world.



- Utilizes the VRU's GPS coordinates and heading.
- Utilizes the vehicle's GPS coordinates.

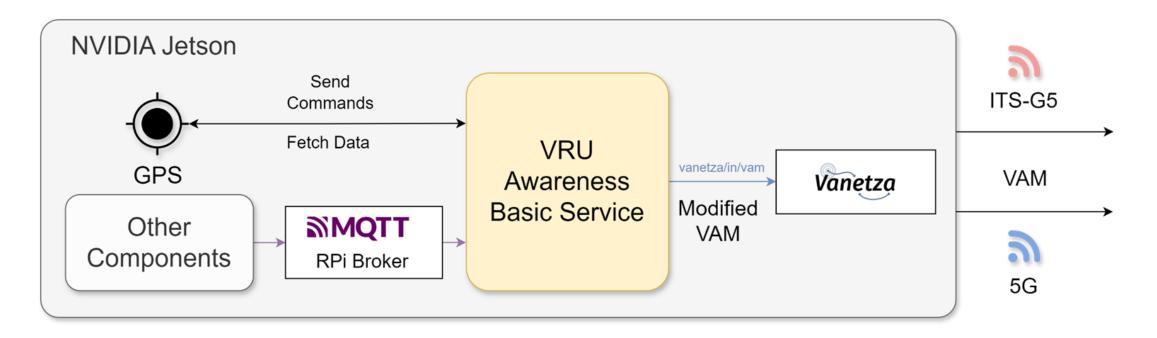


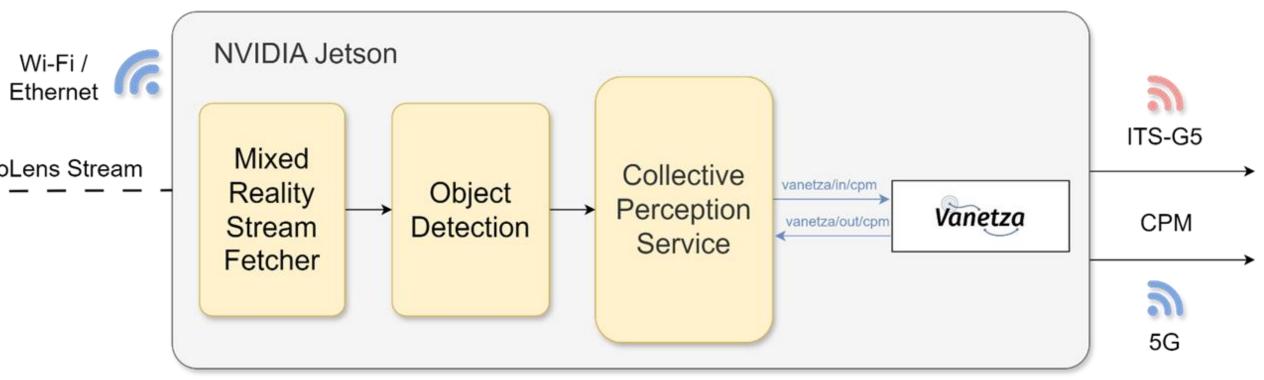
### **Enhancing Infrastructure** Insights with the HoloLens

• Using a **computational unit** with a GPS module, VAMs with **additional** information can be generated by the VRU.

• A **NVIDIA Jetson** can retrieve video stream feed from the HoloLens Stream Microsoft HoloLens 2 to Microsoft VRU HoloLens 2 detect objects. The AR headset is used as a **mobile camera**.

#### The AR headset can be used as a device that enhances infrastructure insights either through **ITS-G5 or 5G**.







### **Measurements to Consider**

Subjective measurements:

- System Usability Score (SUS).
- NASA Task Load Index (NASA-TLX).
- Perceived Safety (Slider 0-100).

Objective measurements:

- Reaction time.
- Minimum distance to vehicle.
- Eye tracking.

[10]: Michael A. Gerber et al, "Eye-Gaze Analysis of HUD Interventions for Conditional Automation to Increase Situation Awareness". In 13th International Conference on Automotive User Interfaces and Interactive Vehicular Applications (Automotive UI '21 Adjunct), DOI: 10.1145/3473682.3481872

#### How safe did you feel during the task?

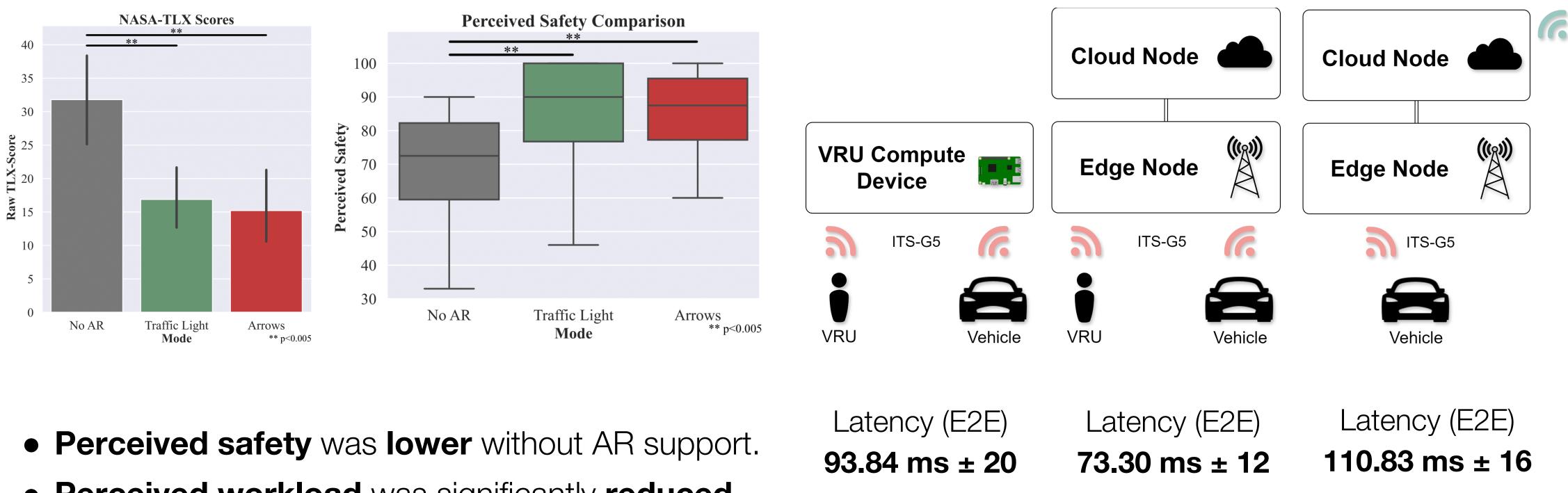


Gerber et al., 2021 [9]



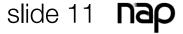
## **Preliminary Outcomes**

Our previous work, "SafeARCross" demonstrated the benefits of such systems through a real-life user study (N=20) aimed at pedestrians at crossing scenarios.



Perceived workload was significantly reduced when using AR support.





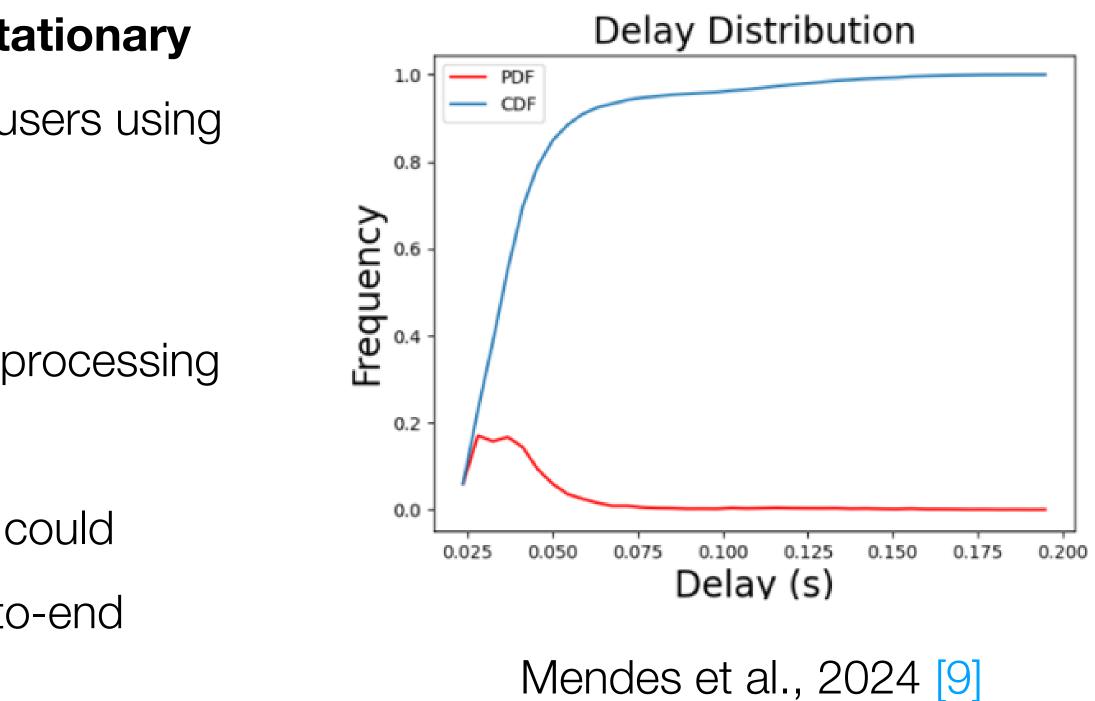
### **Computational Offload**

Previous studies explored the possibility of using stationary cameras throughout a smart city to detect road users using YOLO.

Findings have suggested that the object detection processing time takes ~80 ms.

The high latency of the camera's video stream could become a bottleneck for the system's overall end-to-end latency.

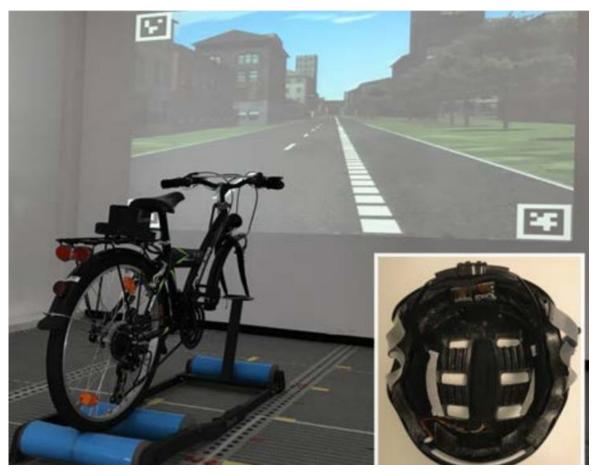
[9]: M. Mendes, et al., "Real-time Object and Event Detection Service through Computer Vision and Edge Computing", ITS World Congress 2024, Accepted





### **Contributing to Ecological** Validity

#### Stationary cycling



#### Matviienko et al., 2018 [11]



#### Matviienko et al., 2022 [12]

### Safe and artificial

[11]: A. Matviienko, et al., "Augmenting bicycles and helmets with multimodal warnings for children", In Proceedings of the 20th International Conference on Human-Computer Interaction with Mobile Devices and Services (MobileHCI '18), DOI: 10.1145/3229434.3229479 [12]: A. Matviienko, et al., "BikeAR: Understanding Cyclists' Crossing Decision-Making at Uncontrolled Intersections using Augmented Reality", In Proceedings of the 2022 CHI Conference on Human Factors in Computing Systems (CHI '22), DOI: 10.1145/3491102.3517560 [13]: https://upload.wikimedia.org/wikipedia/commons/6/62/Urban\_cycling\_III.jpg

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#### We aim to work here!

#### BikeAR

#### Cycling in the real world



### Figure [13]

#### Realist and dangerous



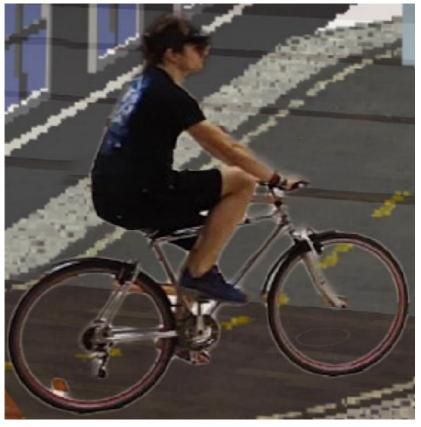
## **Challenges and Limitations**

Limitations of wearing an AR headset:

- Extended use could lead to discomfort or fatigue.
- Device may malfunction in unfavorable weather conditions.
- **AR's FOV** might not be sufficient for **cycling scenarios**.
- Social acceptance.

Technical challenges:

- Video stream latency.
- Detecting **lack of LoS** remains a significant challenge.
  - **Expectation** of an object (through V2X messages).
  - **Detection** of an object (by the camera).
  - **Reconfirmation** by the depth sensor.



### Matviienko et al., 2022 [12]

0 2 Sensor Stream. Sensor Stream Viewer Short Throw ToF Depth Long Throw ToF Dept ong Throw ToF Reflectivity sible Light Left-Left Visible Light Left-Front Visible Light Right-Front



### Conclusions

- The integration of **AR with V2X** technologies is a promising approach to **enhancing cyclist safety**.
- V2X communications are crucial for dynamic safety systems in the real-world.
- **Offloading** complex calculations to an **external compute unit** is key for complex AR systems, but may hinder the system latency.





### **Future Work**

There are several areas that can be extended and others that can be analysed in more detail:

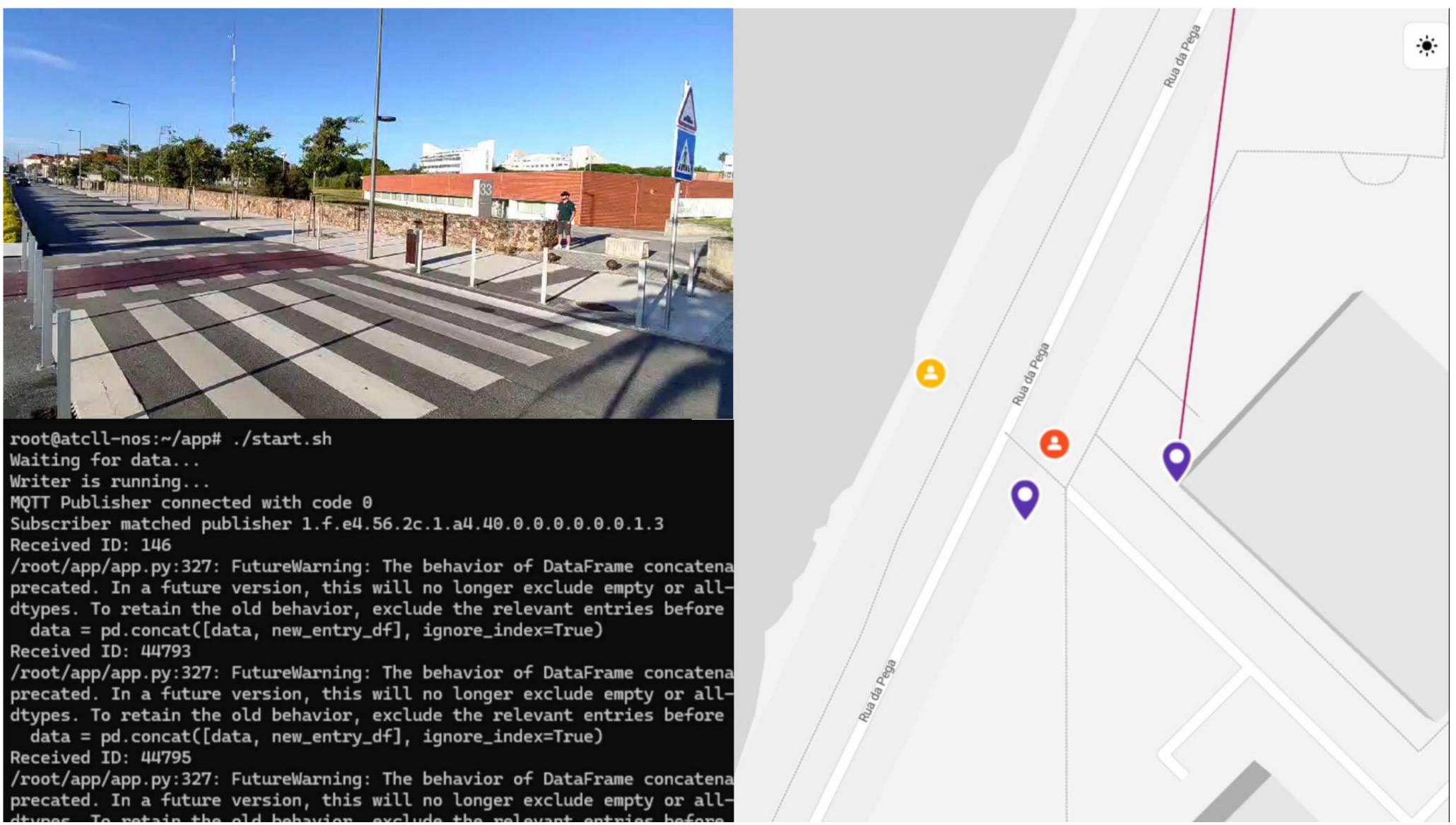
- world scenarios.
- Leverage advanced **AR devices** like HoloLens 2 and **its sensors** for new safety applications in a connected environment.
- Integrate with **autonomous vehicles**.



• Focusing on the development of more intuitive, non-overwhelming UIs and their effects on cyclists in real



### Demonstration





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# Thank you

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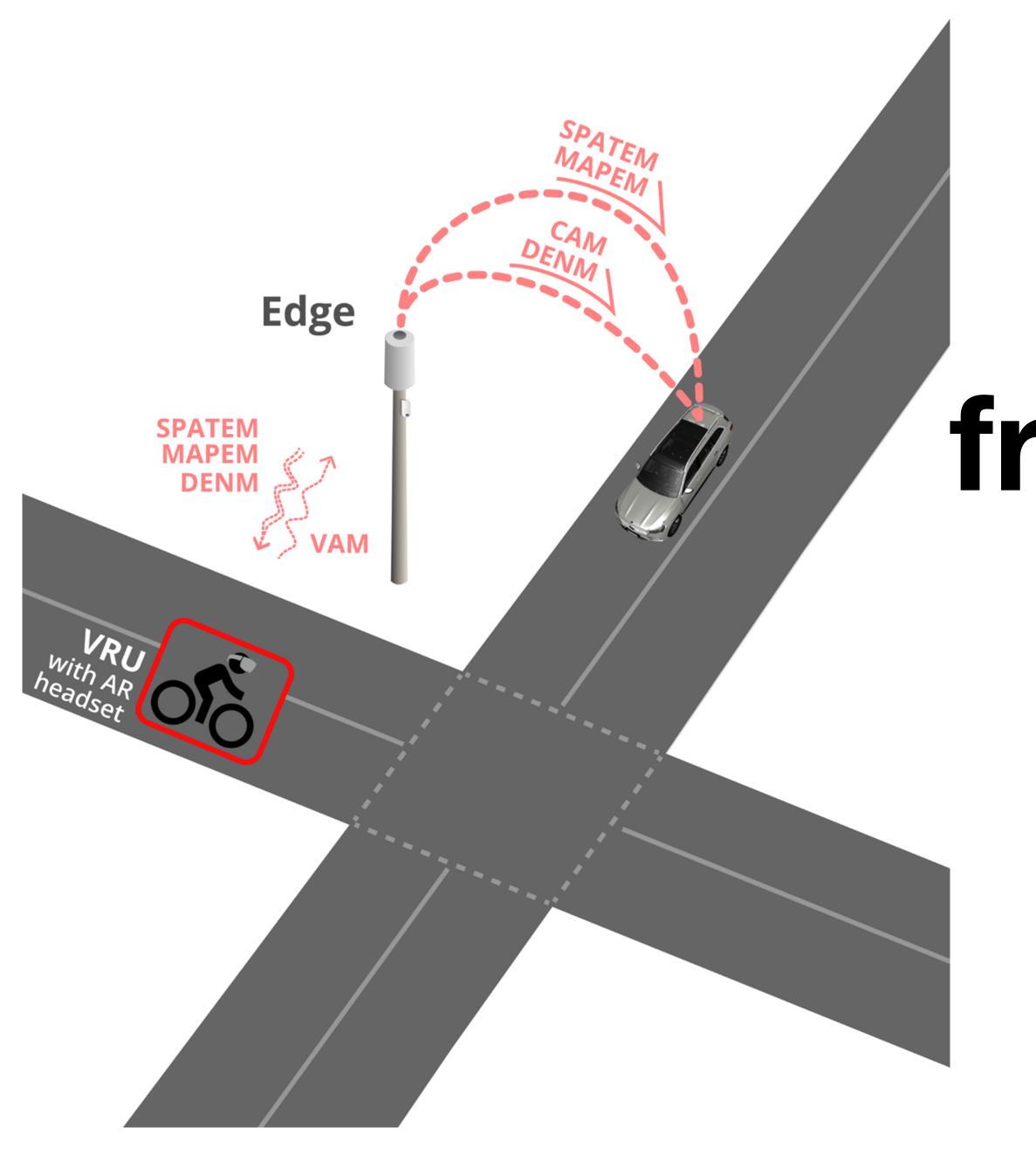












# Any Questions from the Audience?





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